IB CS(SL/HL)Year End Project – Group formation

1. **Identify Strengths and Weaknesses**

**Create a chart that lists each group members strengths and weaknesses**

|  |  |  |
| --- | --- | --- |
| **Team Member** | **Strengths** | **Weaknesses** |
| Zachary Yuan | * Focused * Skilled in variety of languages * Reliable | * Reluctant to delegate |
| Jonathan Li | * Creative thinker * Good communicator * Team oriented | * Code is weaker in terms of style |

1. **Establish Group Communication**

* How will you communicate if someone is absent?
  1. If someone is absent we will communicate online via text messaging.
* How can you share files electronically?
  1. We can share files electronically by using git and github so that file transfers are organized and go through smoothly

1. **Establish Team Norms – Group contract**

**Principles of right action, binding upon the members of a group and serving to guide, control, or regulate proper and acceptable behavior.**

* Everyone in the group must agree to the norms
  + Both members must do work
  + Both members should be polite and respectful
  + Deadlines should be met on time
  + Code should be clean and somewhat commented
  + Time should be spent productively
* You must develop a consequence in case a norm is broken
  + If norms are broken then there will be discussions within the group
* You need at least 3 norms

We Zachary Yuan, and Jonathan Li, as group members of the Software dev. Project Snake game agree to follow the above team norms along with class norms to stay committed to completing the tasks on time and as required.